



[19]

[11] Patent Number: 5,581,665

[45] **Date of Patent:** Dec. 3, 1996

- 2-235180 9/1990 Japan :

A three-dimensional object movement and transformation processing apparatus has a shape storing section for storing shapes of a plurality of three-dimensional objects, an affine matrix calculating section for calculating transformation affine matrices M_{ow} indicating movement or transformation of the objects from shape prescription coordinate systems prescribing the shapes of the objects to a world coordinate system, an inverse matrix calculating section for calculating inverse matrices M_{wo} of the matrices M_{ow} indicating movement or transformation of the objects from the world coordinate system to the shape prescription coordinate systems, and an inter-object processing section for changing shapes of a pair of objects overlapping with each other to processed shapes according to the matrices M_{wo} and M_{ow} of the second objects to reflect an overlapping condition in the processed shapes. When movement data of a first object is input, matrices M_{ow} and M_{wo} for the first object are renewed in the calculating sections, and shapes of the first object and a second object overlapping with the first object are renewed in the processing section and the storing section.

19 Claims, 9 Drawing Sheets

